

Instruction Manual

Kick & Score Play Gym



VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

Pre-School

Interactive toys to develop their imagination and encourage language development Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

lam...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

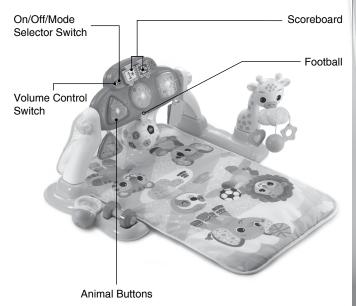






INTRODUCTION

Thank you for purchasing the **Kick & Score Play Gym** learning toy! This is the perfect grow-with-me toy that goes from a play gym to a tummy time play mat to a seated play electronic panel. Play modes grow and develop along with baby, starting with basic music and sounds in Music mode to colours, shapes and animals in Explore mode. Kicking the football, grasping and shaking the play pieces, and pressing the buttons help promote motor skills as your child grows.



INCLUDED IN THE PACKAGE



Play Mat with Goal Net



Electronic Activity Panel



2 Support Legs



2 Support Feet



Giraffe Mobile



Giraffe Body



Soft Football



Crinkly Trophy



2 Textured Cards



Dumbbell Rattle & Twisting Kettlebell



2 Plastic Screws



6 Small Screws

- · Label Sheet
- · Quick Start Guide

WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE:

Please save this Instruction Manual as it contains important information.

Removing the Packaging Locks:



- ① Rotate the packaging locks anticlockwise 90 degrees.
- 2 Pull out the packaging locks and discard.

GETTING STARTED

BATTERY REMOVAL AND INSTALLATION

- 1. Make sure the unit is turned OFF.
- Find the battery cover located on the back of the unit, use a screwdriver to loosen the screw and then open the battery cover.
- 3. Remove old batteries by pulling up on one end of each battery.
- Install 3 new AA batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended.)
- 5. Replace the battery cover and tighten the screw to secure.

WARNING.

Adult assembly required for battery installation. Keep batteries out of reach of children.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES:

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.



Disposal of batteries and product



The crossed-out wheelie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.

The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).



The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

VTech® cares for the planet.

Care for the environment and give your toy a second life by disposing of it at a small electricals collection point so all its materials can be recycled.

In the UK:

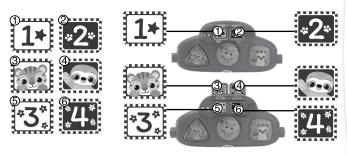
Visit www.recyclenow.com to see a list of collection points near you.

In Australia & New Zealand:

Check with your local council for kerbside collections.

LABEL APPLICATION

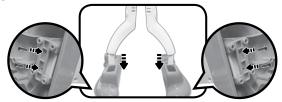
Please securely stick the labels to the activity panel as indicated below:



ASSEMBLY INSTRUCTIONS

With the **Kick & Score Play Gym** safety comes first. To ensure your child's safety, adult assembly is required. This package contains six small screws. For your child's safety, do not let your child play with the toy until it is fully assembled.

 Insert the Support Legs into the top of the Support Feet. Make sure the legs are securely attached to the Support Feet. Once the Support Legs are attached to the Support Feet, they cannot be removed. Use four of the Small Screws to secure the pieces together.



Insert the Electronic Activity Panel between the Support Legs.
 Use the two Plastic Screws to attach the Electronic Activity
 Panel to the Support Legs. The Electronic Activity Panel can be
 adjusted to different angles to suit your baby's needs.



NOTE

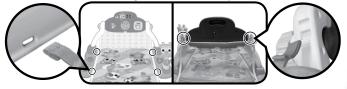
The screws are for assembly only and are not toys. Please keep screws away from children.

Insert the Giraffe Body into the back of the Giraffe Mobile, then
insert the Giraffe Body into the slot on the top of the Support Foot.
Once the assembled giraffe is attached to the base, it cannot be
removed. Use the remaining two Small Screws to secure.





4. Insert the four grey Attachment Straps on the Play Mat through the four slots in the Support Feet and the two slots on the back of the Electronic Activity Panel. Feed the staps through the slots until the tabs are through to secure the Play Mat.



Attach the Trophy and Cards to the bottom of the Electronic Activity Panel by sliding the ribbon loops on the play pieces over the hooks on the bottom of the Electronic Activity Panel.



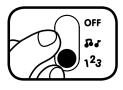
 Attach the Football to the Electronic Activity Panel by undoing the hook and loop closure on the Football and threading the fabric tab through the slot on the bottom of the Electronic Activity Panel. Secure the hook and loop closure on the top of the Football.



PRODUCT FEATURES

1. On/Off/Mode Selector Switch

To turn the unit On, slide the On/Off/
Mode Selector Switch to the Music
mode \$\mathbb{3}\ \text{or}\$ or the Explore mode \$\extstyle{2}\ \text{3}\$
position. You will hear a song, a short
tune and welcoming phrase. To turn
the unit Off, slide the On/Off/Mode
Selector Switch to the Off position.



2. Volume Control Switch

To adjust the volume, slide the **Volume Control Switch** to the Low volume **◄**) or High volume **◄**)) position.



3. Automatic Shut Off

To preserve battery life, the **Kick & Score Play Gym** will automatically shut off after approximately 30 seconds without input. The unit can be turned on again by pressing any button or flipping the **Scoreboard** pieces.

NOTE

This product is in Try-Me mode in the packaging. After opening the package, please turn the unit off and on again to proceed with normal play. If the unit powers down or if the light fades out during play, please install a new set of batteries.

ACTIVITIES

1. Scoreboard

Flip the **Scoreboard** pieces up and down to hear engaging sounds and phrases. The lights will flash with the sounds.



2. Animal Buttons

Press the light up **Animal Buttons** to hear songs, short tunes, melodies and fun sounds in Music mode. When a melody is playing, press the light-up **Animal Buttons** to hear fun sounds play over the music. In Explore mode, press the light up **Animal Buttons** to



learn about animals, colours and shapes, and hear short songs and melodies. The lights will flash with the sounds.

3. Football

Kick the **Football** to hear short tunes and a song in Music mode, and hear fun sounds in Explore mode. When a melody is playing, kick the Football to hear fun sounds play over the music. The lights will flash with the sounds.



MELODY LIST

- 1. Take Me out to the Ballgame
- 2. Aiken Drum
- 3. Bicycle Built for Two
- 4. Boys and Girls Go out to Play
- 5. For He's a Jolly Good Fellow
- 6. Little Robin Red Breast
- 7. Ride a Cock Horse to Banbury Cross
- 8. Humpty Dumpty
- 9. Teddy Bears' Picnic
- 10. Skip to My Lou
- 11. Polly Put the Kettle on
- 12. Stolling Through the Park
- 13. One, Two, Buckle My Shoe
- 14. Little Miss Muffet
- 15. Jack Be Nimble

SONG LYRICS

Song 1

Reach, kick, stretch your legs, Move your body all around.

Song 2

The tall giraffe has a long neck, it can reach very high!

Song 3

Happy, happy hippo, smiles all day. Hippo likes when you come to play!

Song 4

Who has stripes all over? It's my good friend the zebra!

Song 5

Giraffe, giraffe likes to laugh!

Song 6

Hip-hip-po-pot-a-mus!

Song 7

Zip, zip, zippy zebra.

CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- Keep the unit out of direct sunlight and away from any direct heat sources.
- Remove the batteries when the unit will not be in use for an extended period of time.
- Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.
- Please remove all play pieces from the play mat and follow the care instructions on the tag. The play mat and soccer ball are machine washable. All other removable play pieces are surface washable.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

- 1. Turn the unit Off.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit stand for a few minutes, then replace the batteries.
- 4. Turn the unit **On**. The unit should now be ready to use again.
- 5. If the unit still does not work, install a new set of batteries.

If the problem persists, please contact our Consumer Services Department and a service representative will be happy to help you.



CAUTION:

Adult assembly required. This package contains six small screws. For your child's safety, do not let your child play with the toy until it is fully assembled.

CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED – CONSUMER GUARANTEES

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